



The big long list of NADAC Awards and how to earn them (Also titles and abbreviations!)

An explanation of different terms used here can be found at the end.

Lifetime point Awards:

All points earned across all classes and levels count for these awards.

The Lifetime Point awards available are:

1,000

2,500

5,000

7,500

10,000

And then they continue into infinity after the 10,000 award every 2,500 points earned.

Versatility Award:

The Versatility Award is earned when a dog has earned their basic title in the following classes:

Regular

Chances

Jumpers

Touch n Go

Tunnelers

Weavers

Triple Superiors:

The Triple Superior Award is earned when a team has earned the Superior Title in the following classes:

Regular

Chances

Jumpers

Superior Versatility:

The Superior Versatility award has the same requirements as the Triple Superior with the addition of needing a Superior Title in:

Touch n Go

Tunnelers

Weavers

Triple Triple Superior:

This award is given when a team has earned a Superior Title in Novice, Open and Elite in the following Classes:

Regular

Chances

Jumpers

Triple Superior Versatility:

This award is has the same requirements as the Triple Triple with the addition of also needing Superiors in all three levels in:

Touch n Go

Tunnelers

Weavers

All Around Award:

The All Around, not to be confused with the All Around NATCH. Is earned when a team has earned their Superior Title in the Following Classes:

Regular

Chances

Jumpers

Touch n Go

Tunnelers

Weavers

Hoopers

The All Around Award can NOT be earned without the lower level All Around being present as well. In other words you cannot earn a Open All Around if you don't have the Novice All Around, and you can't earn a Elite All Around if you don't have the Open All Around

NATCH (NADAC Agility Trial Champion):

A NATCH is earned when a dog has earned:

130 Points in Jumpers

130 Points in Chances

230 Points in Regular

After the first NATCH all consecutive NATCH's earned will need:

100 more Points in Jumpers

100 More Points in Chances

200 More Points in Regular. NATCH's continue into infinity.

Versatility NATCH:

The Versatility NATCH has the same requirements as a normal NATCH with the addition of needing:

130 Points in Touch n Go

130 Points in Tunnelers

130 Points in Weavers.

Same rules apply to consecutive Versatility NATCH's as with a normal NATCH.

All Around NATCH:

The All Around NATCH has the same requirements as a Versatility NATCH with the addition of needing:

130 Points in Hoopers

130 Points in Barrelers

Platinum Speed Star:

This award is given when a team has earned the following:

100 Points in Elite Chances

10 Q's in Elite Jumpers with a Platinum Designation

20 Q's in Elite Regular with a Platinum Designation

These awards can be earned multiple times.

A platinum run is earned in any class at the Elite level when a dog runs at over a 100 Dri.

Platinum Versatility Speed Star:

This award has the same requirements as the Platinum Speed Star with the addition of needing:

10 Q's in Elite Touch n Go with a platinum designation

10 Q's in Elite Weavers with a platinum designation

10 Q's in Elite Tunnelers with a platinum designation

Platinum All Around Speed Star:

This award has the same requirements as the Platinum Versatility Speed Star with the addition of needing:

10 Q's in Elite Barrelers with a Platinum Designation

10 Q's in Elite Hoopers with a Platinum Designation

Silver MODSQUAD:

This award is given when a team has earned the following:

3 cumulative runs with either a Silver or Purple Designation in the following classes, with at least one of those runs being over 100 Dri:

Regular

Jumpers

Chances

Touch n Go

Tunnelers

Weavers

Note that Chances does not get Silver,Gold or purple Designations, so any bonus earned in Chances count towards these awards.

Gold MODSQUAD:

This award is given when a team has earned the following:

3 cumulative runs with either a Gold or Purple Designation in the following classes, with at least two of those runs being over 100 Dri:

Regular

Jumpers

Chances

Touch n Go

Tunnelers

Weavers

Note that Chances does not get Silver,Gold or purple Designations, so any bonus earned in Chances count towards these awards.

Purple MODSQUAD:

This award is given when a team has earned the following:

3 cumulative runs with a Purple Designation in the following classes, all runs must be over 100 Dri:

Regular

Jumpers

Chances

Touch n Go

Tunnelers

Weavers

Note that Chances does not get Silver,Gold or purple Designations, so any bonus earned in Chances count towards these awards.

Silver Distance Cup:

This award is given when a team has earned the following runs with a Silver Designation (For more info on Silver,Gold and Purple Designations see the last page)

10 Silver Jumpers Runs

10 Silver Chances Runs

20 Silver Regular Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 silver runs in all classes but Regular, with Regular needing 40

Silver Versatility Distance Cup:

This award has the same requirements as the Silver Achievement cup with the addition of needing:

10 Silver Touch n

Go Runs

10 Silver Tunnelers Runs

10 Silver Weavers Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 silver runs in all

classes but Regular, with Regular needing 40

Gold Distance Cup:

This award is given when a team has earned the following runs with a Gold Designation (For more info on Silver,Gold and Purple Designations see the last page)

10 Gold Jumpers Runs

10 Gold Chances Runs

20 Gold Regular Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Gold runs in all classes but Regular, with Regular needing 40.

Gold Versatility Distance Cup:

This award has the same requirements as the Gold Achievement cup with the addition of needing:

10 Gold Touch n Go Runs

10 Gold Tunnelers Runs

10 Gold Weavers Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Gold runs in all classes but Regular, with Regular needing 40.

Purple Distance Cup:

This award is given when a team has earned the following runs with a Purple Designation (For more info on Silver,Gold and Purple Designations see the last page)

10 Purple Jumpers Runs

10 Purple Chances Runs

20 Purple Regular Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Purple runs in all classes but Regular, with Regular needing 40.

Purple Versatility Distance Cup:

This award has the same requirements as the Purple Achievement cup with the addition of needing:

10 Purple Touch n Go Runs

10 Purple Tunnelers Runs

10 Purple Weavers Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Purple runs in all classes but Regular, with Regular needing 40.

Achievement Cups

The NATCH is for many, a very difficult award to achieve. For the majority of competitors this is because of the difficulty of the Elite Chances class.

For this reason we have created a stepping stone to this award with the Achievement Cups. These awards require the same points in Elite Regular and Jumpers as a normal NATCH (230 points for Regular and 130 Points for Jumpers), but they allow a lower level Chances title to round out the award.

These awards can only be earned once in a dogs career with no multiples available. This is done in the interest of helping the team progress in difficulty and not staying at a lower level of competition.

The requirements for these awards are:

Silver Achievement Cup:

Is earned when a dog has earned:

130 Points in Elite Jumpers

130 Points in Novice Chances

230 Points in Elite Regular

Silver Versatility Achievement Cup:

The Silver Achievement Cup has the same requirements as a normal Silver Achievement cup with the addition of needing:

130 Points in Elite Touch n Go

130 Points in Elite Tunnelers

130 Points in Elite Weavers.

Gold Achievement Cup:

Is earned when a dog has earned:

130 Points in Elite Jumpers

130 Points in Open Chances

230 Points in Elite Regular

Gold Versatility Achievement Cup:

This award has the same requirements as the Gold Achievement cup with the addition of needing:

130 Points in Elite Touch n Go

130 Points in Elite Tunnelers

130 Points in Elite Weavers.

Titles and Abbreviations

There are a number of titles and extended awards that you can earn in NADAC. We will cover some of the more popular ones here along with the abbreviations involved and what they mean.

For a list of when titles are earned please download the title checklist from the NADAC.com site under Titles and Awards.

Title Abbreviations

When the title is prefaced with a letter the letter stands for either Outstanding (O-NAC) or Superior (S-NAC).

This applies to all classes and levels.

Regular:

IAC = Intro Agility Certificate

NAC = Novice Agility Certificate

OAC = Open Agility Certificate

EAC = Elite Agility Certificate

Jumpers:

IJC = Intro Jumpers Certificate

NJC = Novice Jumpers Certificate

OJC = Open Jumpers Certificate

EJC = Elite Jumpers Certificate

Chances:

ICC = Intro Chances Certificate

NCC = Novice Chances Certificate

OCC = Open Chances Certificate

ECC = Elite Chances Certificate

Touch n Go:

TG-I = Touch n Go Intro

TG-N = Touch n Go Novice

TG-O = Touch n Go Open

TG-E = Touch n Go Elite

Weavers:

WV-I = Weavers Intro

WV-N = Weavers Novice

WV-O = Weavers Open

WV-E = Weavers Elite

Tunnelers:

TN-I = Tunnelers Intro

TN-N = Tunnelers Novice

TN-O = Tunnelers Open

TN-E = Tunnelers Elite

Hoopers:

HP-I = Hoopers Intro

HP-N = Hoopers Novice

HP-O = Hoopers Open

HP-E = Hoopers Elite

Barrelers:

BR-I = Barrelers Intro

BR-N = Barrelers Novice

BR-O = Barrelers Open

BR-E = Barrelers Elite

Explanation of Silver, Gold and Purple designations:

These designations are given to dogs who attempted the course from a Bonus Line (Distance Challenges do not count towards these)

The qualifications to earn these designations are different in Regular from the other classes.

Regular:

Silver Regular: Less than 100 Dri with a point value of 15 or 20

Gold Regular: Higher than 100 Dri with a point value of 15 or 20

Purple Regular: Higher than 100 Dri with a point value of 25 or 30

All other classes:

Silver: Less than 100 Dri with a point value of 15 or 20

Gold: Higher than 100 Dri with a point value of 15

Purple: Higher than 100 Dri with a point value of 20

Bonus Point value explanation:

On a bonus run in Regular a dog could earn a bonus of anywhere from 30 – 15 points. The way to earn them is as follows; note this does not apply to Distance Challenges:

30 Points: Over 100 Dri and Clean

25 Points: over 100 Dri with either a knocked bar or a single out of flow while running

20 Points: Under 100 Dri and Clean

15 Points: Under 100 Dri with either a knocked bar or a single out of flow.

DRI Explanation:

A DRI or Dog Run Index is a measure of a dogs speed in comparison to dogs across the country. Most dogs will fall into the 80-90 range. While anything above a 90 is considered quite fast. And runs over 100 would be considered the top 5% of the dogs across the country.

Distance Challenge Versus Bonus:

Please refer to the Exhibitors handbook as it covers this topic in depth.

The Exhibitors handbook can be found on the NADAC.com site under Rules.