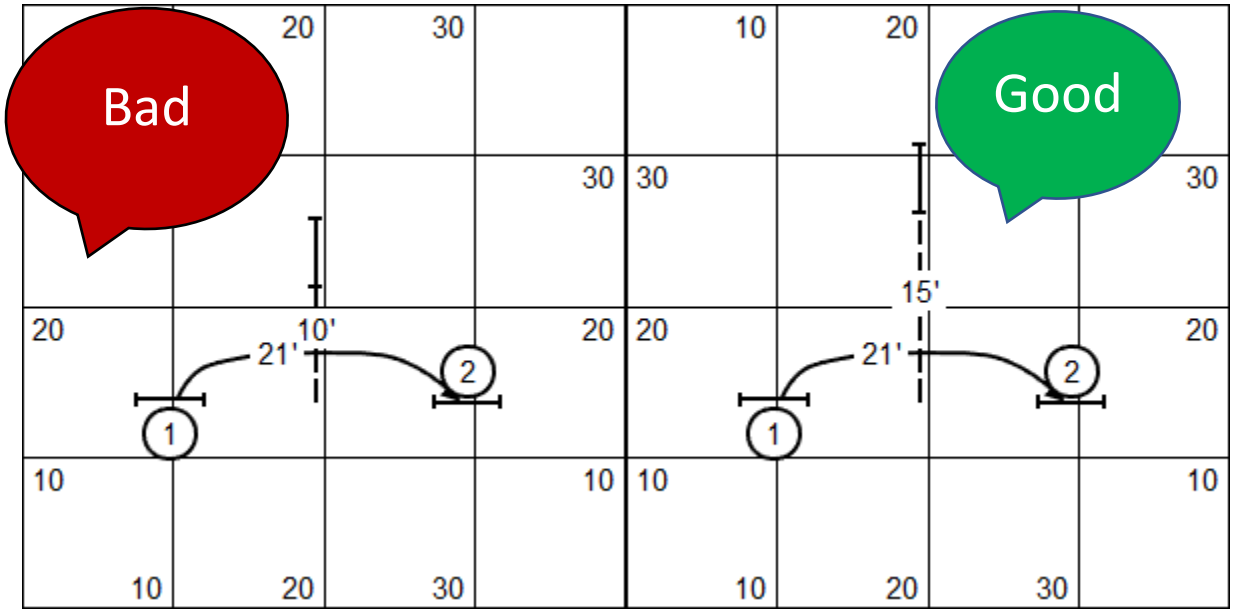
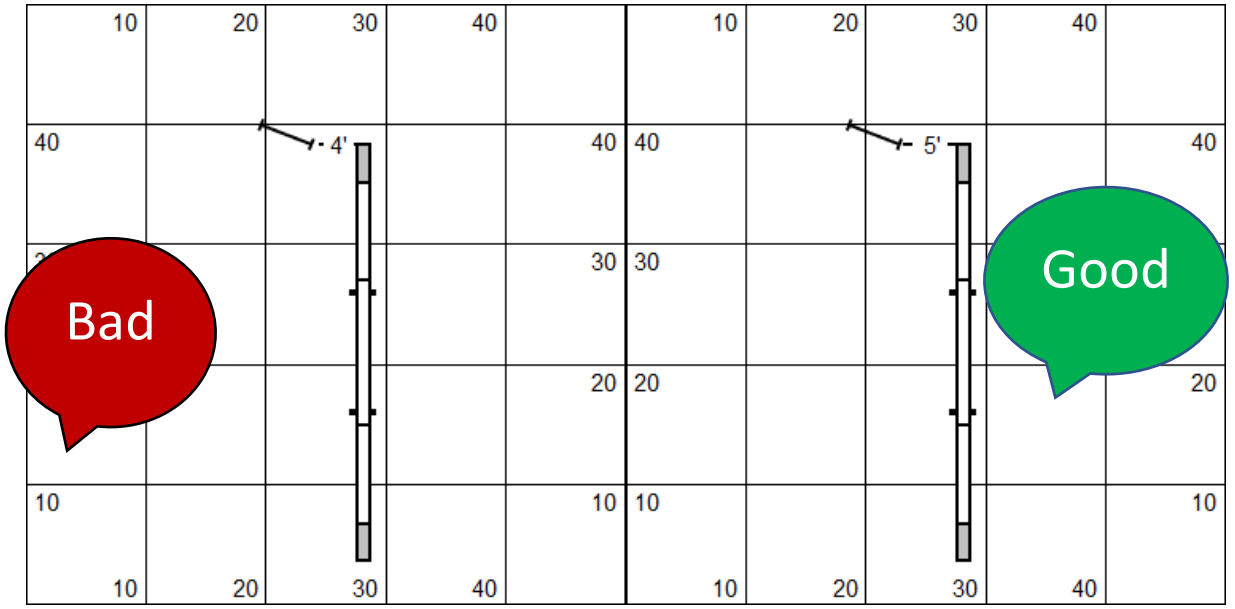
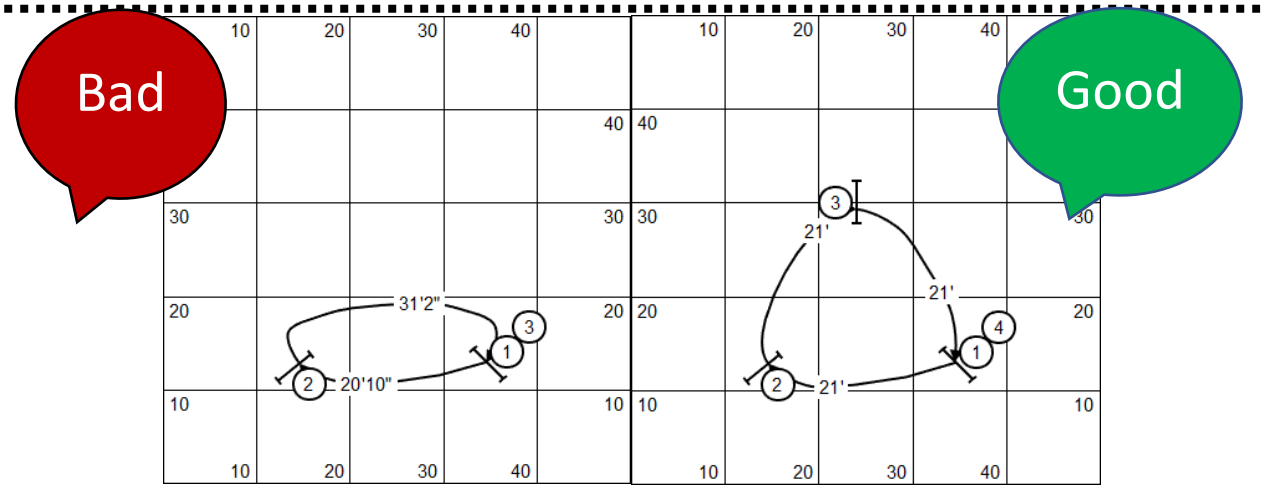
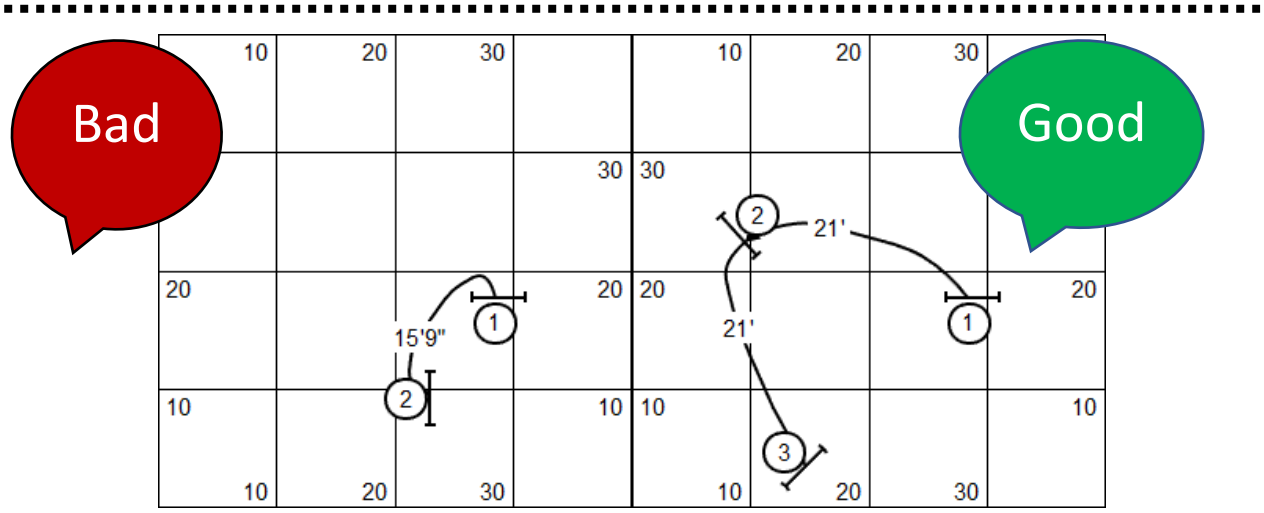
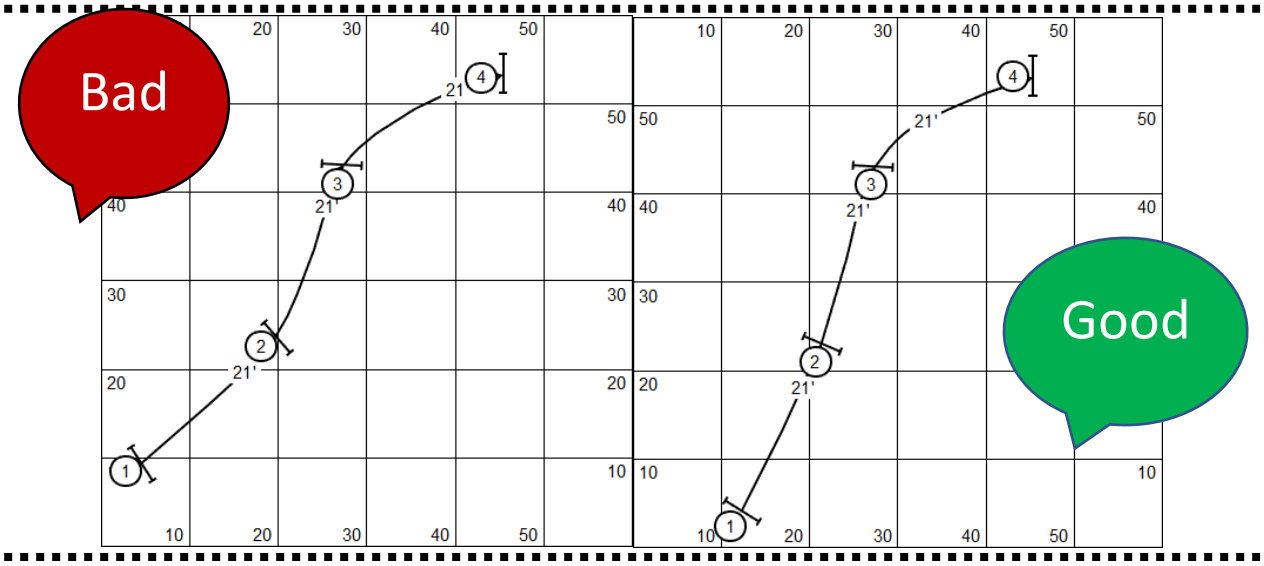
Page 1

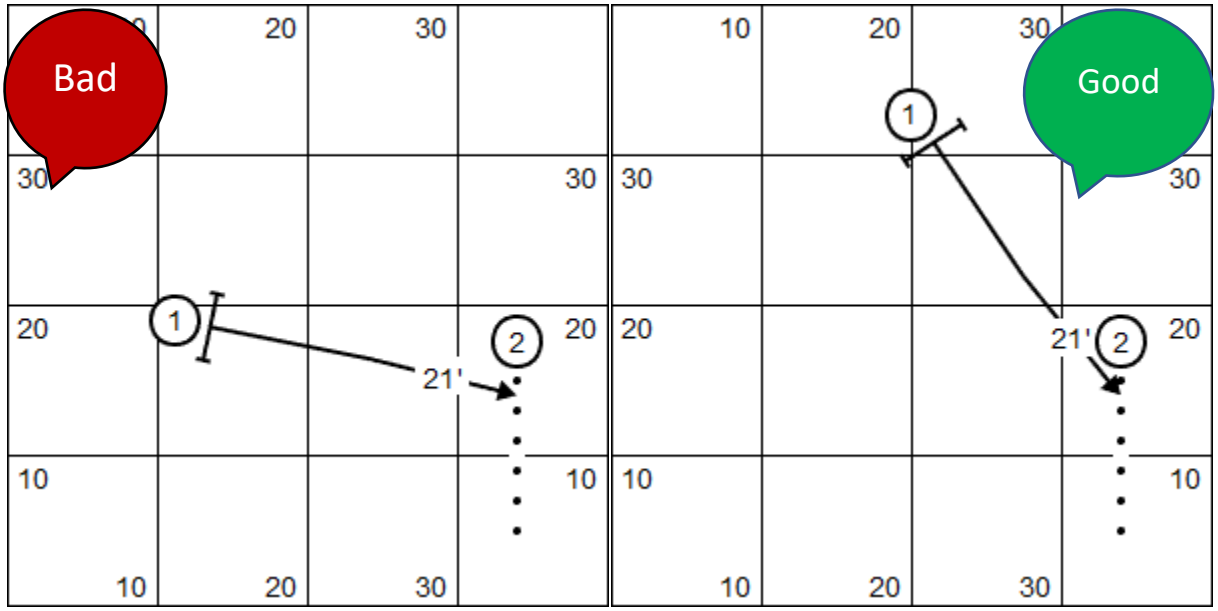


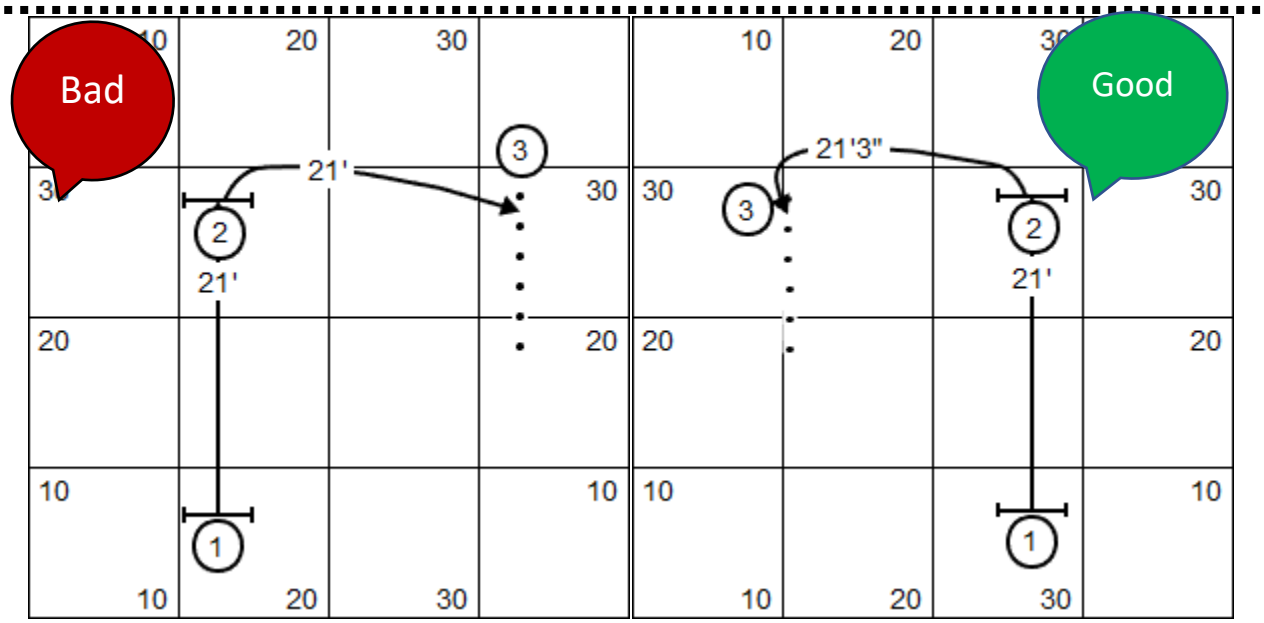


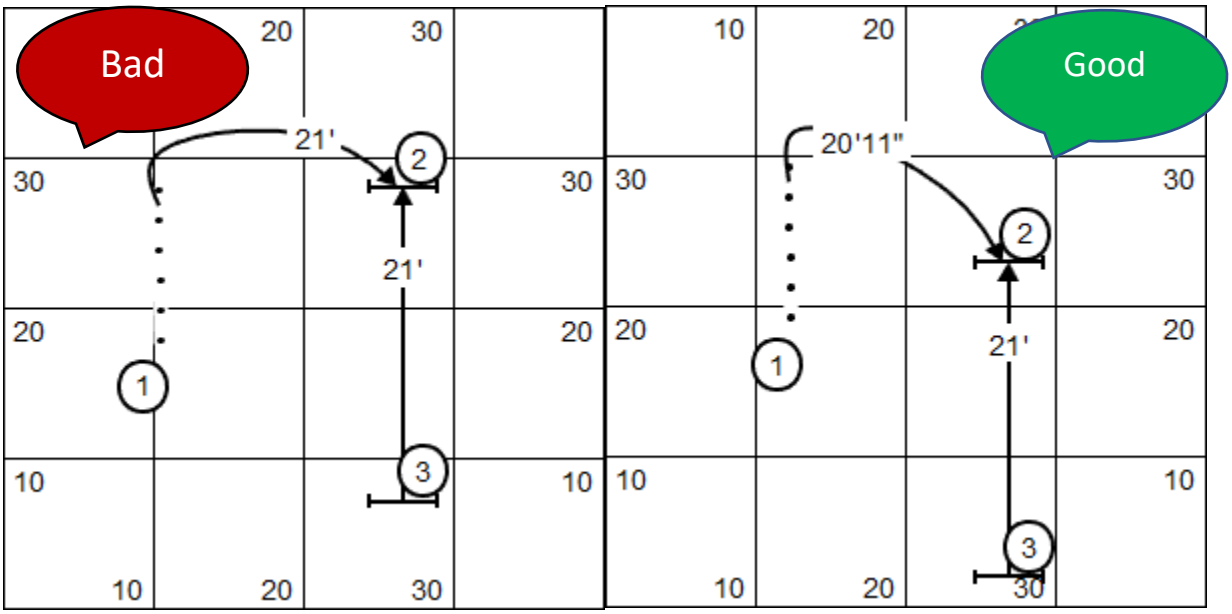

Bad
Good
31'2"
20'10"
21'
21'
21'

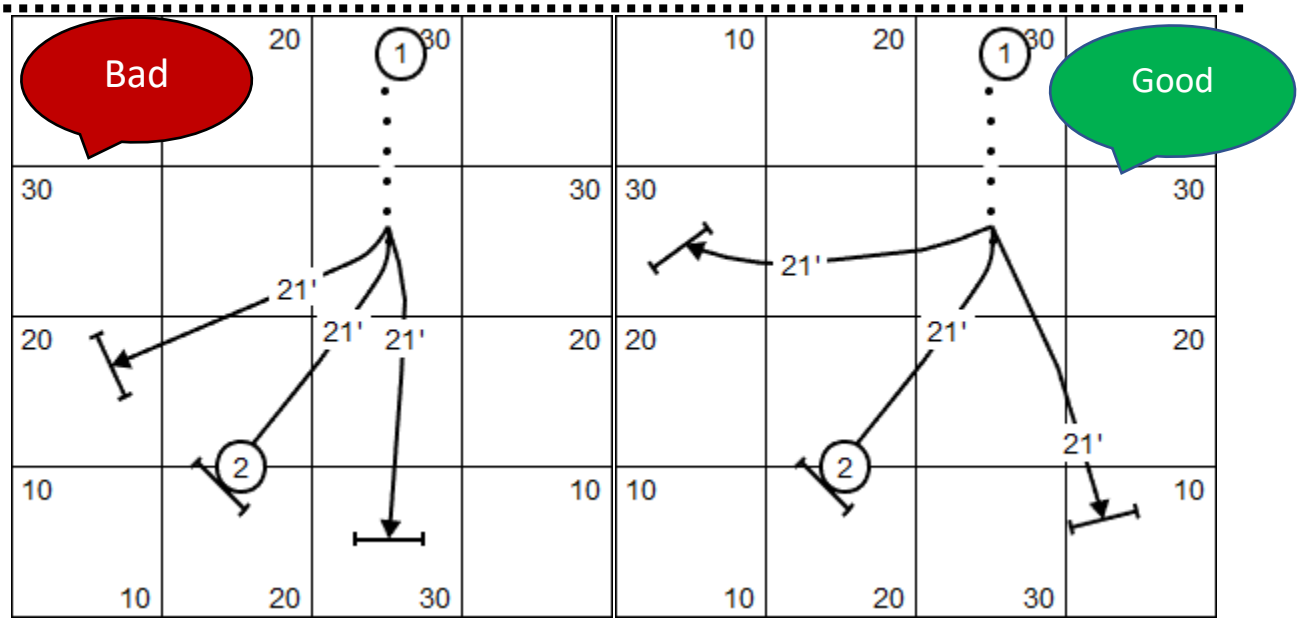

Bad
Good
15'9"
21'
21'

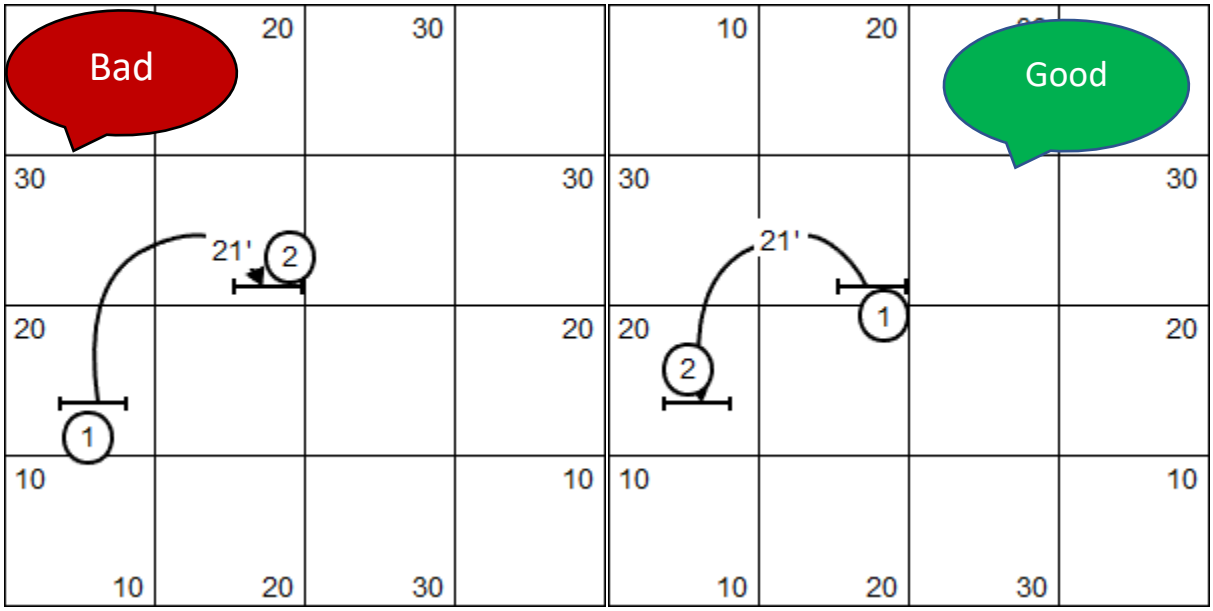

Bad
Good
21'
21'
21'
21'
21'
21'

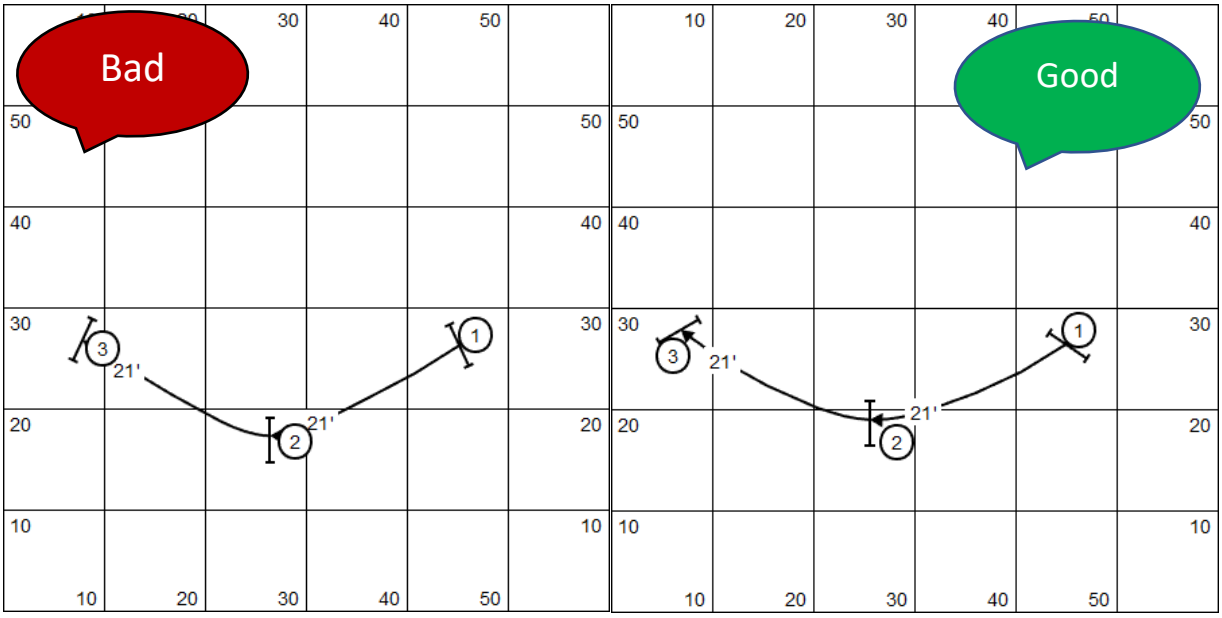

Bad
Good
1
2
21'
10
20
30

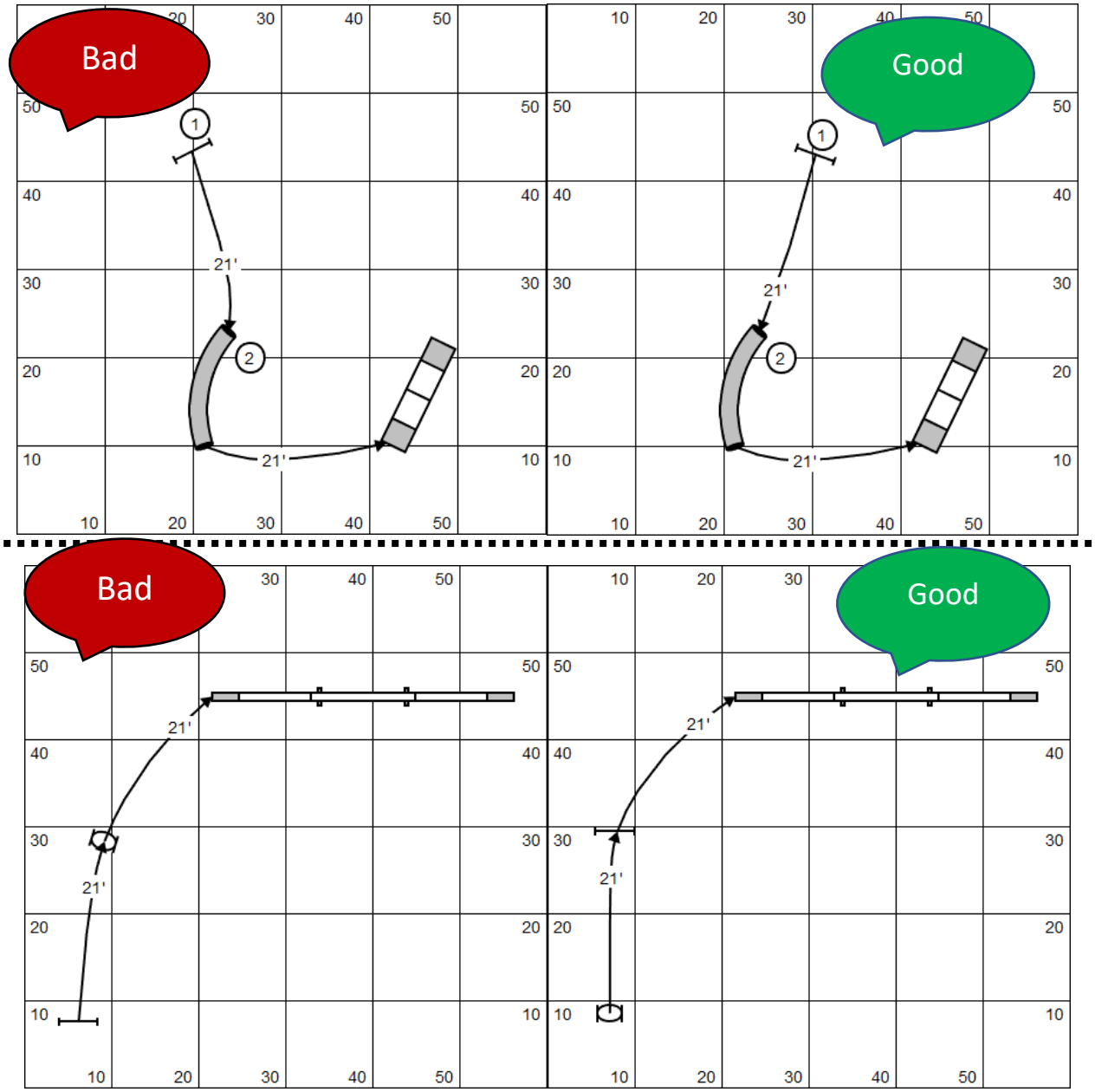

Bad
Good
1
2
3
21'
21'3"
10
20
30

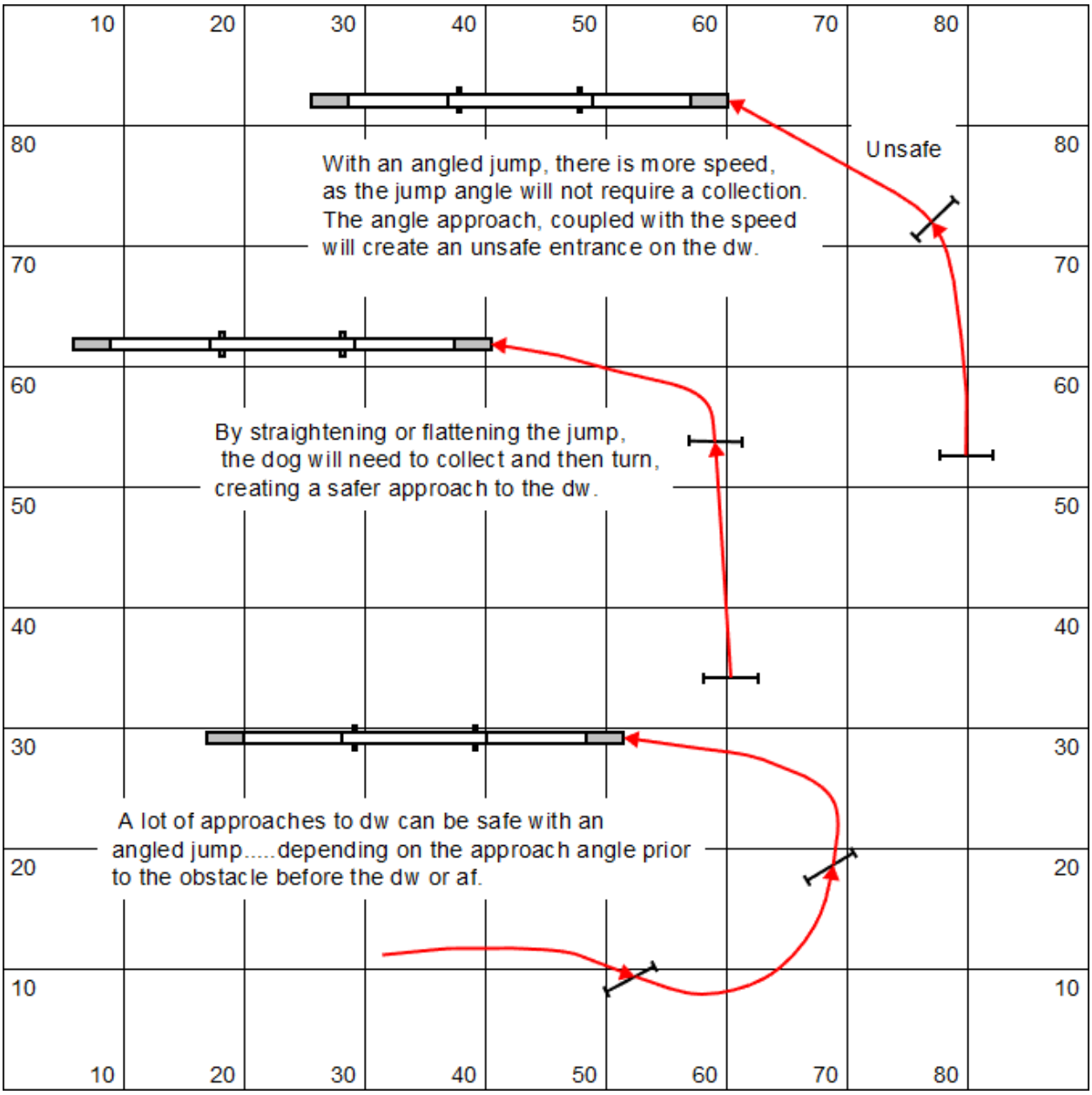

Bad
Good
21'
21'
20'11"
21'
1
2
3

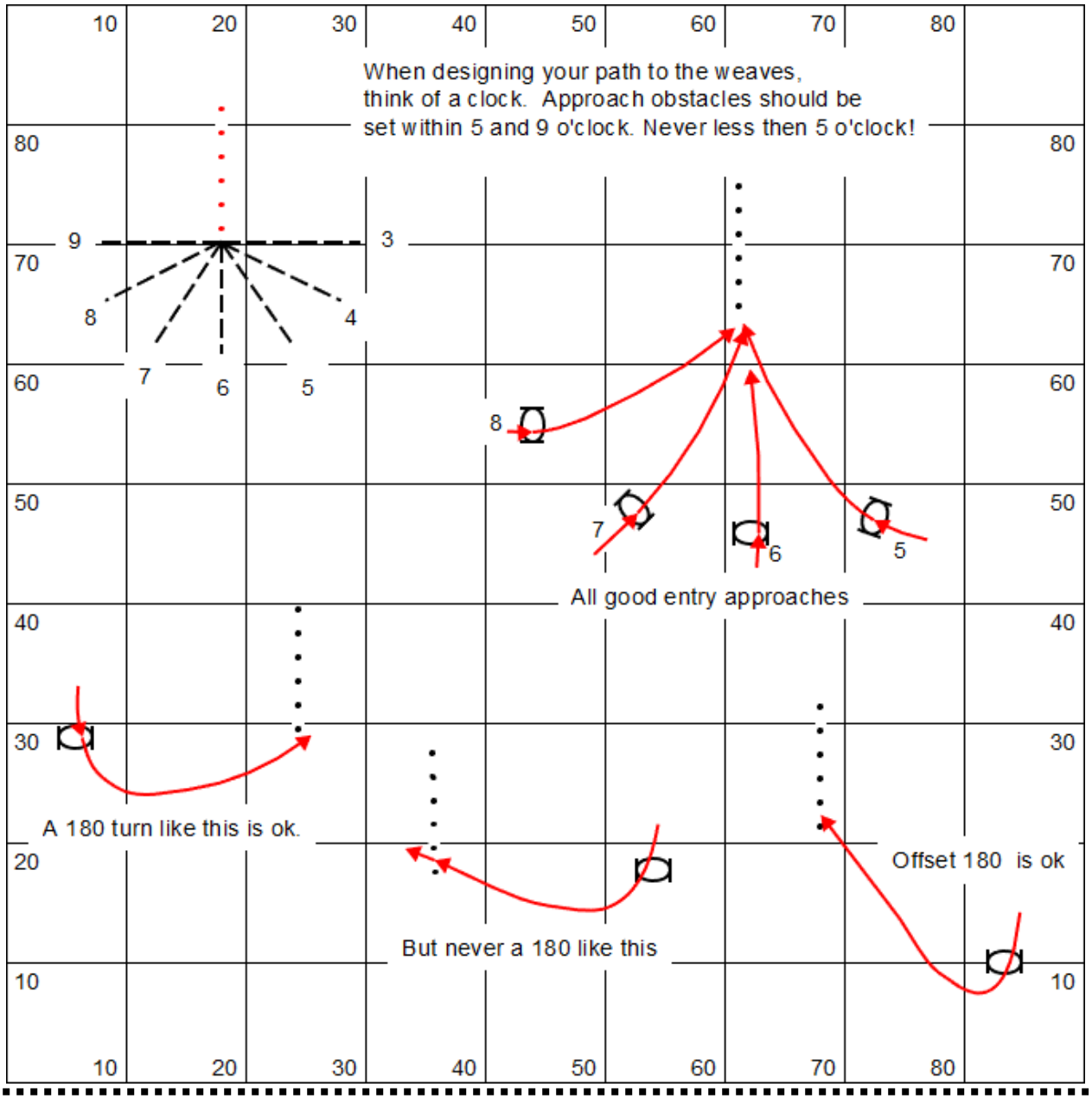

Bad
Good
21'
21'
21'
21'
21'
21'
1
2

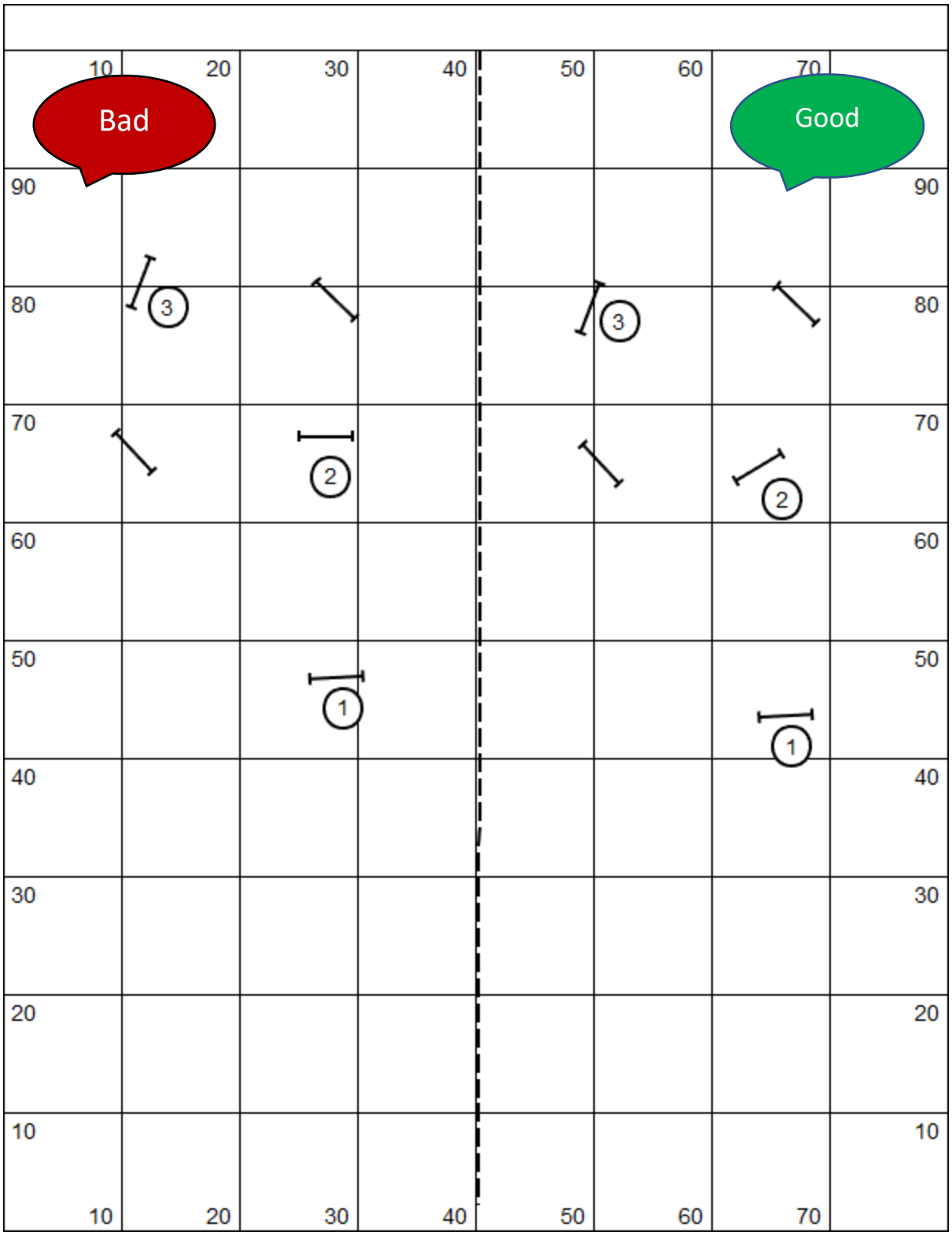

Bad
Good
21'
21'


Bad
Good
21'
21'
21'
21'


Bad
Good
1
2
21'
Bad
Good
21'


10
20
30
40
50
60
70
80
Unsafe
With an angled jump, there is more speed,
as the jump angle will not require a collection.
The angle approach, coupled with the speed
will create an unsafe entrance on the dw.
By straightening or flattening the jump,
the dog will need to collect and then turn,
creating a safer approach to the dw.
A lot of approaches to dw can be safe with an
angled jump.....depending on the approach angle prior
to the obstacle before the dw or af.


When designing your path to the weaves,
think of a clock. Approach obstacles should be
set within 5 and 9 o'clock. Never less then 5 o'clock!
9
3
8
4
7
6
5
All good entry approaches
A 180 turn like this is ok.
But never a 180 like this
Offset 180 is ok


Bad
Good
10
20
30
40
50
60
70
90
80
70
60
50
40
30
20
10
3
2
1
3
2
1
10
20
30
40
50
60
70