



Updated 1/1/22

The big long list of NADAC Awards and how to earn them (Also titles and abbreviations!)

This documents list both the hierarchy of awards, as well as the requirements for each award.

To find the require for an award, simply click on it's name to be taken to that spot of the document for the requirements.

Hierarchy of Awards runs left to right, top to bottom from least difficult to most difficult

Versatility

Triple Superior

Superior Versatility

Silver Achievement Cup

Gold Achievement Cup

Silver Versatility Achievement Cup

Gold Versatility Achievement Cup

Non-Jumping NATCH

NATCH

Versatility NATCH

Grounders Versatility NATCH

Gamblers Versatility NATCH

Platinum NATCH

Triple Triple Superior

Triple Superior Versatility

All Around

Platinum All Around

**Speed Focused
Awards**

**Speed Star
Versatility**

**Speed Star Triple
Superior**

**Speed Star Triple
Superior Versatility**

Speed Star NATCH

**Speed Star
Versatility NATCH**

**Speed Star Grounders
Versatility NATCH**

**Speed Star
Platinum NATCH**

**Speed Star Platinum
All Around**

**Distance Focused
Awards**

Silver MODSQUAD

Gold MODSQUAD

Purple MODSQUAD

Silver Distance Cup

**Silver Versatility
Distance Cup**

Gold Distance Cup

**Gold Versatility
Distance Cup**

Purple Distance Cup

**Purple Versatility
Distance Cup**

Lifetime point Awards:

All points earned across all classes and levels count for these awards.

The Lifetime Point awards available are:

1,000	2,500
5,000	7,500
10,000	

And then they continue into infinity after the 10,000 award every 2,500 points earned.

Versatility Award:

The Versatility Award is earned when a dog has earned their basic title in the following classes:

Regular	Chances
Jumpers	Touch n Go
Tunnelers	Weavers

Triple Superiors:

The Triple Superior Award is earned when a team has earned the Superior Title in the following classes:

Regular	Chances
Jumpers	

Superior Versatility:

The Superior Versatility award has the same requirements as the Triple Superior with the addition of needing a Superior Title in:

Touch n Go

Tunnelers

Weavers

Triple Triple Superior:

This award is given when a team has earned a Superior Title in Novice, Open and Elite in the following Classes:

Regular

Chances

Jumpers

Triple Superior Versatility:

This award is has the same requirements as the Triple Triple with the addition of also needing Superiors in all three levels in:

Touch n Go

Tunnelers

Weavers

All Around Award:

The All Around Is earned when a team has earned their Superior Title in the Following Classes:

Regular	Chances
Jumpers	Touch n Go
Tunnelers	Weavers
Grounders	

Platinum All Around Award:

The Platinum All Around Is earned when a team has earned their Superior Title in the Following Classes:

Regular	Chances
Jumpers	Touch n Go
Tunnelers	Weavers
Grounders	Gamblers

Non Jumping NATCH (NADAC Agility Trial Champion):

A NATCH is earned when a dog has earned:

130 Points in Grounders	130 Points in Tunnelers
130 Points in Weavers	130 Points in Touch n Go

NATCH (NADAC Agility Trial Champion):

A NATCH is earned when a dog has earned:

130 Points in Jumpers

130 Points in Chances

230 Points in Regular

After the first NATCH all consecutive NATCH's earned will need:

100 more Points in Jumpers

100 More Points in Chances

200 More Points in Regular

NATCH's continue into infinity.

Versatility NATCH:

The Versatility NATCH has the same requirements as a normal NATCH with the addition of needing:

130 Points in Touch n Go

130 Points in Tunnelers

130 Points in Weavers

Same rules apply to consecutive Versatility NATCH's as with a normal NATCH.

Gamblers Versatility NATCH:

The Gamblers Versatility NATCH has the same requirements as a normal Versatility NATCH with the addition of needing:

130 Points in Gamblers

Grounders Versatility NATCH:

The Grounders Versatility NATCH has the same requirements as a normal Versatility NATCH with the addition of needing:

130 Points in Elite Grounders

Platinum NATCH (Previously All Around NATCH):

The Platinum NATCH has the same requirements as a Versatility NATCH with the addition of needing:

130 Points in Grounders

130 Points in Gamblers

Speed Star Versatility:

This award is given when a team has earned the following:

30 Points in Elite Regular with a Platinum Designation

30 Points in Elite Jumpers with a Platinum Designation

30 Points in Elite Chances

Speed Star Triple Superior:

This award is given when a team has earned the following:

400 Points in Elite Regular with a Platinum Designation

200 Points in Elite Jumpers with a Platinum Designation

200 Points in Elite Chances

Speed Star Triple Superior Versatility:

This award is given when a team has earned the following:

400 Points in Elite Regular with a Platinum Designation	
200 Points in Elite Jumpers with a Platinum Designation	200 Points in Elite Chances
200 Points in Elite Weavers with a Platinum Designation	200 Points in Elite Tunnelers with a Platinum Designation
200 Points in Elite Touch n Go with a Platinum Designation	

Speed Star Platinum All Around:

This award is given when a team has earned the following:

400 Points in Elite Regular with a Platinum Designation	200 Points in Elite Jumpers with a Platinum Designation
200 Points in Elite Chances	200 Points in Elite Weavers with a Platinum Designation
200 Points in Elite Tunnelers with a Platinum Designation	200 Points in Elite Touch n Go with a Platinum Designation
200 Points in Elite Grounders with a Platinum Designation	20 Q's in Elite Gamblers with a 20 Point Value

Speed Star NATCH (Previously Platinum Speed Star):

This award is given when a team has earned the following:

100 Points in Elite Chances

10 Q's in Elite Jumpers with a Platinum Designation

20 Q's in Elite Regular with a Platinum Designation

These awards can be earned multiple times.

A platinum run is earned in any class at the Elite level when a dog runs at over a 100 Dri.

Speed Star Versatility NATCH (Previously Platinum Versatility Speed Star):

This award has the same requirements as the Speed Star NATCH with the addition of needing:

10 Q's in Elite Touch n Go with a platinum designation

10 Q's in Elite Weavers with a platinum designation

10 Q's in Elite Tunnelers with a platinum designation

Speed Star Grounders Versatility NATCH(Previously Platinum All Around Speed Star):

This award has the same requirements as the Speed Star Versatility NATCH with the addition of needing:

10 Q's in Elite Grounders with a platinum designation

Speed Star Platinum NATCH:

This award has the same requirements as the Speed Star Grounders Versatility NATCH with the addition of needing:

10 Q's in Elite Gamblers with a 20 point Q Value.

Silver MODSQUAD:

This award is given when a team has earned the following:

3 cumulative runs with either a Silver or Purple Designation in the following classes, with at least one of those runs being over 100 Dri:

Regular

Jumpers

Chances

Touch n Go

Tunnelers

Weavers

Note that Chances does not get Silver, Gold or purple Designations, so any bonus earned in Chances count towards these awards.

Gold MODSQUAD:

This award is given when a team has earned the following:

3 cumulative runs with either a Gold or Purple Designation in the following classes, with at least two of those runs being over 100 Dri:

Regular

Jumpers

Chances

Touch n Go

Tunnelers

Weavers

Note that Chances does not get Silver, Gold or purple Designations, so any bonus earned in Chances count towards these awards.

Purple MODSQUAD:

This award is given when a team has earned the following:

3 cumulative runs with a Purple Designation in the following classes, all runs must be over 100 Dri:

Regular

Jumpers

Chances

Touch n Go

Tunnelers

Weavers

Note that Chances does not get Silver,Gold or purple Designations, so any bonus earned in Chances count towards these awards.

Silver Distance Cup:

This award is given when a team has earned the following runs with a Silver Designation (For more info on Silver,Gold and Purple Designations see the last page)

10 Silver Jumpers Runs

10 Silver Chances Runs

20 Silver Regular Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 silver runs in all classes but Regular, with Regular needing 40.

Silver Versatility Distance Cup:

This award has the same requirements as the Silver distance cup with the addition of needing:

10 Silver Touch n Go Runs

10 Silver Tunnelers Runs

10 Silver Weavers Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 silver runs in all classes but Regular, with Regular needing 40.

Gold Distance Cup:

This award is given when a team has earned the following runs with a Gold Designation (For more info on Silver, Gold and Purple Designations see the last page)

10 Gold Jumpers Runs

10 Gold Chances Runs

20 Gold Regular Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Gold runs in all classes but Regular, with Regular needing 40.

Gold Versatility Distance Cup:

This award has the same requirements as the Gold Distance cup with the addition of needing:

10 Gold Touch n Go Runs

10 Gold Tunnelers Runs

10 Gold Weavers Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Gold runs in all classes but Regular, with Regular needing 40.

Purple Distance Cup:

This award is given when a team has earned the following runs with a Purple Designation (For more info on Silver, Gold and Purple Designations see the last page)

10 Purple Jumpers Runs

10 Purple Chances Runs

20 Purple Regular Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Purple runs in all classes but Regular, with Regular needing 40.

Purple Versatility Distance Cup:

This award has the same requirements as the Purple Distance cup with the addition of needing:

10 Purple Touch n Go Runs

10 Purple Tunnelers Runs

10 Purple Weavers Runs

This award also can continue to be earned multiple times. The second award would be given when the team reaches 20 Purple runs in all classes but Regular, with Regular needing 40.

Achievement Cups

The NATCH is for many, a very difficult award to achieve. For the majority of competitors this is because of the difficulty of the Elite Chances class.

For this reason we have created a stepping stone to this award with the Achievement Cups. These awards require the same points in Elite Regular and Jumpers as a normal NATCH (230 points for Regular and 130 Points for Jumpers), but they allow a lower level Chances title to round out the award.

These awards can only be earned once in a dogs career with no multiples available. This is done in the interest of helping the team progress in difficulty and not staying at a lower level of competition.

The requirements for these awards are:

Silver Achievement Cup: Is earned when a dog has earned:

130 Points in Elite Jumpers

130 Points in Novice Chances

230 Points in Elite Regular

Silver Versatility Achievement Cup:

The Silver Achievement Cup has the same requirements as a normal Silver Achievement cup with the addition of needing:

130 Points in Elite Touch n Go

130 Points in Elite Tunnelers

130 Points in Elite Weavers.

Gold Achievement Cup:

Is earned when a dog has earned:

130 Points in Elite Jumpers

130 Points in Open Chances

230 Points in Elite Regular

Gold Versatility Achievement Cup:

This award has the same requirements as the Gold Achievement cup with the addition of needing:

130 Points in Elite Touch n Go

130 Points in Elite Tunnelers

130 Points in Elite Weavers.

Titles and Abbreviations

There are a number of titles and extended awards that you can earn in NADAC. We will cover some of the more popular ones here along with the abbreviations involved and what they mean.

For a list of when titles are earned please download the title checklist from the NADAC.com site under Titles and Awards.

Title Abbreviations

When the title is prefaced with a letter the letter stands for either Outstanding (O-NAC) or Superior (S-NAC).

This applies to all classes and levels.

Regular:

IAC = Intro Agility Certificate

NAC = Novice Agility Certificate

OAC = Open Agility Certificate

EAC = Elite Agility Certificate

Jumpers:

IJC = Intro Jumpers Certificate

NJC = Novice Jumpers Certificate

OJC = Open Jumpers Certificate

EJC = Elite Jumpers Certificate

Chances:

ICC = Intro Chances Certificate

NCC = Novice Chances Certificate

OCC = Open Chances Certificate

ECC = Elite Chances Certificate

Touch n Go:

TG-I = Touch n Go Intro

TG-N = Touch n Go Novice

TG-O = Touch n Go Open

TG-E = Touch n Go Elite

Weavers:

WV-I = Weavers Intro

WV-N = Weavers Novice

WV-O = Weavers Open

WV-E = Weavers Elite

Tunnelers:

TN-I = Tunnelers Intro

TN-N = Tunnelers Novice

TN-O = Tunnelers Open

TN-E = Tunnelers Elite

Gamblers:

EGC-I = Gamblers Intro

EGC-N = Gamblers Novice

EGC-O = Gamblers Open

EGC-E = Gamblers Elite

Grounders:

GR-I = Grounders Intro

GR-N = Grounders Novice

GR-O = Grounders Open

GR-E = Grounders Elite

Explanation of Silver, Gold and Purple designations:

These designations are given to dogs who attempted the course from a Bonus Line (Distance Challenges do not count towards these)

The qualifications to earn these designations are different in Regular from the other classes.

Regular:

Silver Regular: 15 or 20 Point run

Gold Regular: 25 Point run

Purple Regular: 30 Point run

All other classes:

Silver: Less than 100 Dri with a point value of 15 or 20

Gold: Higher than 100 Dri with a point value of 15

Purple: Higher than 100 Dri with a point value of 20

DRI Explanation:

A DRI or Dog Run Index is a measure of a dogs speed in comparison to dogs across the country. Most dogs will fall into the 80-90 range.

While anything above a 90 is considered quite fast. And runs over 100 would be considered the top 5% of the dogs across the country.

Distance Challenge Versus Bonus:

Please refer to the Exhibitors handbook as it covers this topic in depth.

The Exhibitors handbook can be found on the NADAC.com site under Rules.